G3 Keypad Instructions for the Mighty Mule 350

First, set the dip switch settings in your remote transmitter and go through the "learn" process with the main circuit board. You can do this by doing the following:

1. Remove cover from your remote transmitter.

2. Scramble the nine dip switches above the battery inside the remote transmitter.
3. Turn the power switch on the bottom of the operator to the ON position.

4. Hold down the transmitter button and the Learn Remote Button at the same time until the operator beeps, about 3 to 5 seconds.

At this point, you should be able to operate your gate with the remote transmitter.
Once the remote transmitters are working properly, program the remote transmitter to the keypad. Use the following instructions:

1. Turn the switch OFF at the bottom of the control box to prevent the gate opener from operating.

2. Press and release the PROGRAM button.

3. Enter the Master Code then press and release the PROGRAM button. The Master Code is set to 1 2 3 4 from the factory.
4. Enter 0 5 then press and release the PROGRAM button.

5. Press and hold the transmitter button while holding the transmitter to the bottom of the keypad as shown. Make sure the top of the remote is touching the bottom of the keypad as shown on the left. If you have an old, black, wide band remote transmitter, position it as shown on the right. You may need to try the remote in different positions to make it work.

6. Continue holding the button on the remote transmitter until the keypad beeps 3 times to confirm that the keypad had “Learned” the code. This could take up to 30 seconds.

At this point, you should be able to open your gate by entering the factory code, 1,2,3,4.
To change the Master Code and program your personal Master Code, do the following:

1. Press the programming button.
2. Press the keys 1 2 3 4 in sequence.
3. Press the programming button.
4. Press the keys 0 6
5. Press the programming button.
6. Enter your new personal Master Code. It must be four digits in length.
7. Press the programming button.
8. Enter your new personal Master Code again for confirmation.
9. Press the programming button.

The keypad should beep three times to indicate that the Master Code has been accepted.

- Keypad - Front -

**PROGRAM button:**
Used to program access codes.

**STATUS Light:**
This led will blink once when any key is pressed and provides visual feedback during access code programming.

At this point, you should be able to operate the gate by using your personal Master Code and the factory code 1,2,3,4 should no longer work. If the Master Code is not four digits, it did not match the second time you entered it, or an error condition occurs, the LED will flash rapidly and the buzzer will sound for two seconds before returning to normal operations.
To program up to 24 entry codes:

1. Press the programming button.
2. Enter the personal Master Code.
3. Press the programming button.
4. Press 0 2
5. Press the programming button.
6. Enter the Entry Code.
7. Press the programming button.

The keypad should beep three times to indicate that the Entry Code has been accepted. If the code is NOT 4-digits, it did not match both times you entered it, the memory is full, or an error condition occurs, the LED will flash rapidly and the buzzer will sound for two seconds before returning to normal operations. The keypad will not save any changes.

You can completely erase all of the previous programming and reset the keypad back to the original factory settings by locating the reset button on the back of the keypad and holding it down for two seconds.

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<th>Low Battery Indication Summary:</th>
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<th>Keying Indication Summary:</th>
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